

**BUDGET REVISION
THE MONTH OF JANUARY 2020**

Reason: Salary Increase Adjustment

Date: 1/31/2020

Transfer From:	Type	Fund	Function	Object	Amount
	Expense	0110 : GENERAL FUND	5000 : INSTRUCTION	100 : SALARIES	(1,839,662.91)
				<i>Total</i>	<u>(1,839,662.91)</u>

Transfer To:	Type	Fund	Function	Object	Amount
	Expense	0110 : GENERAL FUND	5000 : INSTRUCTION	100 : SALARIES	1,045,663.50
	Expense	0110 : GENERAL FUND	5000 : INSTRUCTION	200 : EMPLOYEE BENEFITS	189,474.22
	Expense	0110 : GENERAL FUND	6000 : STUDENT AND INSTRUCTIONAL SUPPORT SERVICES	100 : SALARIES	165,094.84
	Expense	0110 : GENERAL FUND	6000 : STUDENT AND INSTRUCTIONAL SUPPORT SERVICES	200 : EMPLOYEE BENEFITS	29,915.18
	Expense	0110 : GENERAL FUND	7000 : GENERAL SUPPORT SERVICES	100 : SALARIES	277,548.88
	Expense	0110 : GENERAL FUND	7000 : GENERAL SUPPORT SERVICES	200 : EMPLOYEE BENEFITS	50,291.85
	Expense	0110 : GENERAL FUND	8000 : MAINTENANCE OF PLANT	100 : SALARIES	53,123.20
	Expense	0110 : GENERAL FUND	8000 : MAINTENANCE OF PLANT	200 : EMPLOYEE BENEFITS	9,625.92
	Expense	0110 : GENERAL FUND	9000 : COMMUNITY SERVICES	100 : SALARIES	16,022.10
	Expense	0110 : GENERAL FUND	9000 : COMMUNITY SERVICES	200 : EMPLOYEE BENEFITS	2,903.22
				<i>Total</i>	<u>1,839,662.91</u>

**BUDGET AMENDMENT
THE MONTH OF JANUARY 2020**

Reason: Budget Adjusment for the 3rd Calculation
Date: 1/31/2020

Type	Fund	Function	Object	Revenue	Amount	Note
Expense	0110 : GENERAL FUND	5000 : INSTRUCTION	100 : SALARIES		448,696.53	TERMINAL LEAVE + SCHOOL RECOGNITION
Expense	0110 : GENERAL FUND	5000 : INSTRUCTION	700 : OTHER		323,597.47	JOHN MCKAY SCHOLARSHIP + FAMILY EMPOWERMENT SCHOLARSHIP
				Total:	<u>772,294.00</u>	
Type	Fund	Function	Object	Revenue	Amount	
Revenue	0110 : GENERAL FUND			3355 : CLASS SIZE REDUCTION	89,628.00	
Revenue	0110 : GENERAL FUND			3361 : SCHOOL RECOGNITION/MERIT SCH	75,955.00	
Revenue	0110 : GENERAL FUND			3344 : DISTRICT DISCRETIONARY LOTTERY	(20,753.00)	
Revenue	0110 : GENERAL FUND			3310 : FL EDUCATION FINANCE PROGRAM	627,464.00	
				Total:	<u>772,294.00</u>	